

SwazBlanker/Explosion

David Swasbrook

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COLLABORATORS

| | | | |
|---------------|---|-------------------|------------------|
| | <i>TITLE :</i> SwazBlanker/Explosion | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
| WRITTEN BY | David Swasbrook | February 11, 2022 | |

REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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Chapter 1

SwazBlanker/Explosion

1.1 Explosion (10.7.95)

SWAZBLANKER : Explosion

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| | |
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| Introduction | What it actually does |
| Interface | Configuration preferences |
| History | Bug fixes and updates |

1.2 What it actually does...

Explosion/Introduction

=====

This blanker blanks the screen.

1.3 Configuration preferences...

Explosion/Interface

=====

Save - save and use the current settings.

Use - use the current settings.

Test - test the blanker under the current settings

Cancel - cancel all changes.

Explosions - the maximum number of explosions that will be drawn
onscreen at one time.
Default: 1.

Fragments - number of "fragments" that each explosion is made up of.
Default: 30.

Size - size in pixels of each fragment.
Default: 4.

1.4 Bug fixes and updates...

Explosion/History
=====

'1.0' o Localized

1.5 index

Explosion/Index
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